

# **Garden State Cricket League**

**Competition Name: 2025 Round Robin Tournament**

**5/1/2025**

## **Rules & Playing Conditions**

[www.gardenstatecricket.org](http://www.gardenstatecricket.org)

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## **SECTION 1: PREAMBLE: The Spirit of the Game**

- A.** Officers and or players registered in the GSCL, “whether in uniform or not”, are bound by the constitution, playing conditions, code of conduct and any other league regulations. Violators are subject to disciplinary action including fines, suspensions, and or expulsion from the league.
- B. Captain’s Responsibility:** Law 1.4 states in part that play should be conducted within the spirit of the game. Law 41.1 addresses Fair and Unfair Play. Captains are responsible for submitting the balls and full names of nominated players to the umpires no later than 15 minutes prior to the start of the game.
- C. Fair and Unfair Play:** The umpires are the sole judges of fair and unfair play, and they may intervene at any time. It is the responsibility of the captain to take corrective action when required.
- D. Players Conduct:** During games the umpire/s shall inform the captain of any infraction committed by a player. It is the captains’ responsibility to address and rectify the situation.
- E. Umpires are authorized to intervene in cases of:**
  - a. Time wasting
  - b. Ball tampering or damaging the pitch.
  - c. Dangerous or unfair bowling
  - d. Any other action that they consider to be unfair or unsafe.
- F. Infractions:** Includes but are not limited to, criticizing the umpire, abusive language, making lewd gestures or any action that brings the game into disrepute. The umpires shall confer and report the matter to both captains that he/she will be submitting a written report of the incident to the secretary of the GSCL.
- G. The Spirit of the Game Include but is not limited to Respect for:**
  - a. Your opponents, captain, and team.
  - b. The decisions and authority of the umpires.
  - c. The game’s traditional values as well as the Laws and Playing Conditions governing the competition/s.
- H. Actions against the Spirit of the Game include but is not limited to:**
  - a. Disputing the umpire’s decision.
  - b. Direct abusive or inappropriate language towards an umpire, opponent, teammate, or spectator.
  - c. Indulge in cheating such as appealing, knowing the batsman is not out or advancing towards an umpire in an aggressive manner, when appealing.
  - d. Distracting an opponent either verbally or by harassment with persistent clapping or unnecessary noise under the guise of enthusiasm and motivation of one’s own team.
  - e. Act/s of violence or threat/s of violence on or off the field of play.

## **SECTION 2: General**

2.1 The competition shall be known as the Garden State Cricket League Competition (herein after referred to as the GSCL competition). The Executive Committee of the GSCL shall be responsible for the administration of all competitions and shall have sole jurisdiction for the implementation and interpretation of the rules and playing conditions governing the competitions.

2.2 Except for those laws that are unique to local playing situations and conditions, the Garden State Cricket League, (GSCL), will abide by the ICC standard playing conditions for ODI’s, and the code of conduct. In the event of conflicts, the playing conditions as stipulated by the GSCL shall supersede.

2.3 GSCL approved balls shall be used for the competition/s. Two (2) balls each inning for (40) forty over games.

2.4 Deliveries landing off or partially off the matting; the strikers’ end umpire shall call and signal “No Ball” followed by a free hit.

2.5 The GSCL executive shall identify and secure venues for the (40) Forty Overs and T-20 championship games.

2.6 In GSCL competitions each team must be attired in matching colour clothing and colour pads.

2.7 The league will be off on Mother's Day and Memorial Day. Labour Day is reserved for invitational games.

## **2.8 Boundaries**

- a) The ball is live if it comes in contact with any part of a permanent object that is grounded within the boundary. Batters cannot be out caught however they can be out, "run out or for obstruction".
- b) If the ball on the fly comes in contact with any part of a permanent object that is grounded outside the boundary it shall be scored as (6) six runs.

## **SECTION 3: Competitions**

The GSCL cricket season shall be divided into two (2) two separate and distinct competitions.

- a. League Championship – 40 overs, the Trevor Barrow Trophy.
- b. The GSCL Twenty/20 competition, the Colin Williams Memorial Trophy.

3.1 Teams are encouraged to remain unchanged when transitioning from the (40) forty overs to the T-20 competition, however this does not preclude them from adding or removing players.

## **SECTION 4: Format**

4.1 The format for the 40 over is "round robin", (teams will play each other once). At the end of the competition the top (6) six seeded teams shall compete in the playoffs. The highest seeded teams shall be the home teams.

4.2 The top(2) two seeded teams on the points table will draw a bye. Quarter final round, #3vs #6 and #4 vs #5. In the semi-final contests team #1 vs lowest seed and team #2 vs the remaining team.

4.3 The winning teams from the semi-final shall compete for the GSCL (40) forty over championship.

4.4 The format for the T20 is "round robin"; at the end of the preliminary rounds the top (3) three seeded teams shall compete for the group winner, the highest seeded teams shall be the home teams.

4.5 The top seeded team from each group draws a bye. Teams # 2 & 3 within each group shall compete.

4.6 The winners from teams # 2 & 3 shall compete with the top seeded team within their group.

4.7 The winners of group "A" & "B" shall compete for the GSCL T20 championship.

## **SECTION 5: Standings and Reports**

5.1 At regular seasons' end the highest seeded team shall be the "Round Robin Competition Winner".

5.2 Electronic scoring (on computer, iPad, or smart phones) is **mandatory**, if this medium is unavailable and paper scoresheets are used, they must be signed by at least one (1) umpire.

5.3 It is mandatory for the winning team to post BOTH scores **within two days after the competition of the game, if electronic scoring is not available.**

5.4 Scorecards on the website will be **locked two (2) days** after the game has been completed.

5.5 Failure to do so within the three (3) days (after the game has been completed) shall result in a loss of (2) two points by the offending team.

5.6 Points shall not be credited to the offending team until BOTH scores are posted.

5.7 For rained out games the home team shall be responsible for updating the scorecard on the website.

## **SECTION 6: Registration and Personnel Management**

6.1 Teams are responsible for registering their players. Registration is done on the GSCL website, [www.gardenstatecricket.org](http://www.gardenstatecricket.org) or by submitting FULL names to [sglas2@verizon.net](mailto:sglas2@verizon.net). Persons experiencing difficulties in the registration process may contact the GSCL executive for assistance.

6.2 When there is 30% or less games remaining registrations will not be accepted by the GSCL.

6.3 Players must be registered (48) forty-eight hours before playing in official league games.

6.4 Violation of rules 6.2 and 6.3 shall result in loss/forfeiture of the game.

6.5 Cricketers suspended from another league or association in the United States or any cricket playing country shall not be eligible to participate in the GSCL competitions.

## **SECTION 7: Player Movement & Qualification**

7.1 After playing (3) three games in the 40 over competition players cannot change teams. Changes are allowed once per season, if you have played for a team and leave, you are restricted to only playing for your new team.

7.2 In the T-20 competition players cannot change teams after playing (1) one game.

7.3 In the (40) forty over competition players changing team must sit out one (1) game before playing for their new team. (The sitting out of (1) one game does not apply to the T 20 tournament).

7.4 Teams must notify the GSCL of player changes and obtain approval prior to players playing for another team.

7.5 Players participating in the playoffs must have played a minimum of 30% of the team's games played during the regular (40-forty over)season.

7.6 Players participating in the T20 playoffs must have played in at least (1) one of their team's T-20 games.

## **SECTION 8: Restrictions on the Placement of Fielders**

8.1 The field restriction area shall be marked by (2) two, (30) thirty-yard semi circles joined by parallel straight lines on either side of the pitch and centred about the middle stumps. Small cones, flags, or discs shall identify the field restriction area. All marked areas shall be **CLEARLY VISIBLE** from both umpiring positions.

8.2 Umpires shall notify both captains when overs are reduced, the field restrictions shall be adjusted.

8.3 Violation of fielding restrictions shall result in the ball being called a "no-ball", followed by a "free hit".

8.4 The first eight (8) overs in a (40) over match, a minimum of seven (7) fielders must be within the 30-yard circle.

8.5 Overs 9 thru 32, a minimum of five (5) fielders must be within the 30-yard circle.

8.6 The last eight overs 33 thru 40, a minimum of four (4) fielders must be within the 30-yard circle.

8.7 For the first (6) six overs in a T-20 match a minimum of (7) seven fielders must be within the 30-yard circle.

8.8 For overs 7 through 20 (in a T-20 match) a minimum of four (4) fielders must be within the 30-yard circle.

## **SECTION 9: Pre-Game Preparation** [See appendix for crease marking page 11].

9.1 Thirty (30) minutes prior to the start time of a game any nominated player may spin the toss the winner then notifies the umpire and the opposing team whether he will bat or bowl, this allows for an on time start.

9.2 Before laying the matting, the home team is responsible for preparing the pitch, which shall include but not limited to sweeping, raking and or rolling, marking the boundaries, field restriction area and creases.

9.3 Home teams are responsible for providing all necessities for the game, i.e., stumps and bails, chalk, broom, drying agent and covers.

9.4 In the event of rain it is recommended that the home team provide covers and a drying agent, if necessary, to protect the wicket and bowlers' run up.

9.5 At the end or during an inning either captain may request (of the umpire) that the matting be stretched and or swept, as long as it does not compromise the start or continuation of the innings.

9.6 It's mandatory that (2) two copies with the **FULL** names of the playing (XI) eleven and up to (4) four alternates be submitted to the umpire/s prior to the toss being spun. Thereafter changes to the team can only be made with the consent of the opposing captain. Umpires will not accept the players list if the above conditions are not met.

9.7. Teams must have a minimum of seven (7) players in uniform in order for the toss to be spun and for the commencement of the game. At 12:00 noon the bowlers end umpire shall call play.

9.8 Home teams are responsible for providing liquid refreshments, lunch is optional.

#### **SECTION 10: Normal Hours of Play & Intervals**

10.1 Each T-20 team is allotted a maximum (1.5 hrs) one and a half hours to complete their innings. Normal hours are as per schedule. Penalties when assessed can cause playing time to be extended in both formats.

10.2 The normal hours of play for (40) forty overs are from 12:00 noon to 6:15 PM.

10.3 The (1st) first inning commences at 12:00 noon and concludes at 3:00 PM, the (2nd) second inning commences at 3:15 PM and concludes at 6:15 PM.

10.4 A (15) fifteen-minute interval will be observed between innings.

10.5 Two on-field water breaks, a maximum of five (5) minutes each shall be permitted at the 15th and 30th over. Under conditions of extreme heat and humidity the umpires shall permit extra interval/s for drinks.

#### **SECTION 11: Overs and Time Management**

11.1 Upon appeal the incoming batter can be out "timed out" if within (3) three minutes after the fall of a wicket or the retirement of a batter he/she is not in a position of readiness to receive the next delivery.

11.2 Out Caught: When a batter is out caught the incoming/new batter will take strike.

11.3 Each bowler shall be allowed a maximum of 1/5 of the number of allocated overs i.e., in a (40) forty over match the maximum overs per bowler shall be (8) eight; For T20 games the maximum overs per bowler is four (4).

11.4 When and if applicable both teams' inning shall be of equal duration except for penalties.

11.5 The penalty for slow over rate shall be:

- a. Five (5) penalty runs for over/s not bowled within the specified time.
- b. One (1) additional fielder inside the (30) thirty-yard circle for the remainder of the innings.
- c. The offending team shall continue to bowl the remainder of the allotted overs.

11.6 If the fielding team is late, the time for the batting side shall be extended by the length of time the fielding team was late. For example, if they are 30 minutes late, the batting side inning shall be extended by 30 minutes and the inning of the offending team shall be restricted to 33 overs or 2.5 hours.

11.7 If the team batting first is late, they shall be automatically penalized (1) one over for every (4) four minutes. For example, if the penalty is (4) four overs, they shall face a maximum of 36 overs.

11.8 In 40 overs and T-20 competitions teams shall be penalized one (1) over for every four (4) minutes of lateness.

11.9 Following all "No Balls", the next delivery shall be a Free Hit. If the delivery for the free hit is not a legal delivery, (no ball or wide) then the next delivery will become a free hit.

11.10 Field changes are not permitted for free hit deliveries, unless there is a change of striker or the "no ball" is for violation of fielding restrictions, in which case the field change will be made only to facilitate the restriction. A batter cannot be out from a Free-Hit delivery except by "run out, hit ball twice or obstruction".

11.11 In case of unforeseen circumstances, (such as inclement weather, damp pitch, lost ball etc.), the number of overs shall be reduced by one (1) over for every four (4) minutes lost. All other rules shall apply.

11.12 If for any reason (except weather related), a game does not start within one and a half hours (1.5 hours) of schedule it shall be cancelled, and the team that was ready to play shall be awarded with a win.

## **SECTION 12: Delayed or Interrupted Matches**

12.1 In the event of poor weather conditions on the morning of the game the on-field umpire/s shall decide on the status of the game i.e., reduction of overs, start time and or cancellation. (See 14.8 for related fees).

12.2 In event a game is curtailed by rain, bad light or any other weather-related factors, there shall be no winner unless a minimum of one half (1/2) the agreed upon overs are completed in the second innings.

12.3 Run rate shall be determined by the Duckworth Lewis method. (Download the D/L Calculator App).

12.4 If there are delays during the game and overs are lost, the winning score shall be determined by the Duckworth Lewis method. \*\*{On your smart phone or iPad, download the Duckworth-Lewis Calculator App from the internet}.

12.5 Only playoff games will be rescheduled i.e., for weather related conditions.

## **SECTION 13: Ties & Points** (In the event teams are tied at the end of a competition the winner shall be).

13.1 The winner of the head-to-head competition; if still equal, (may not have played each other).

13.2 The team with the highest net run rate calculated by the Duckworth Lewis method.

13.3 Ten (10) points shall be awarded for a win.

13.4 In (40) over competition, abandoned, rained out or tied games, (5) five points shall be awarded to each team.

13.5 For playoffs in the (40) forty over competition if at the end of regulation the scores are tied, a super over shall be played, if still tied successive super overs will be played until a winner is determined.

13.6 In T-20 games if at the end of regulation, if the scores are tied a super over shall be played, if still tied successive super overs will be played until a winner is determined.

13.7 T20 playoff games if tied at the end of regulation, the winner shall be determined by a super over, if still tied successive super overs will be played until a winner is determined.

13.8 A new pair of batters and a new bowler shall be utilised for each new super over.

13.9 In games started players present and on the nominated list, shall be credited with having played.

13.10 The team batting first in the inning shall bat second in the (first) super over.

## **SECTION 14: Umpiring**

14.1 Umpires shall only accept a nominated player's list with full names and up to (4) four alternates.

14.2 Umpires and captains are required to sign and date the completed paper scoresheets.

14.3 The umpire's decision is final. He/she must maintain a record disputes and submit a written report to the GSCL within (48) forty-eight hours after an incident.

14.4 Captains are responsible to ensure that umpires are paid prior to the start of the second inning.

14.5 The umpire's fee for 40 over games is (\$120.00) one hundred twenty dollars, for a T20 game \$80.00.

14.6 When there is one official umpire for a 40 over game, he/she shall officiate at both ends and the fee shall be \$180.00 dollars. It is the responsibility of the batting team to provide a square leg umpire AFTER consultation with the official umpire. Persons who officiate at square leg for the entire game shall be paid (\$60.00).

14.7 For T20 games when there is one official umpire, he/she shall officiate at both ends, the fee shall be \$110.00. After consultation with the official umpire, it is the responsibility of the batting team to provide a square leg umpire. Persons officiating at square leg for the entire game shall be paid (\$50) forty dollars.

14.8 In the event of inclement weather in which umpires are present at the ground and the game is abandoned or not started; for a 40 over match each umpire shall be paid (\$60.00) sixty dollars. For a T20 match each umpire shall be paid (\$50.00) fifty dollars.

14.9 For weather related situations an umpire will be assigned to the match, and he/she will make an on-field decision whether the game should be delayed or cancelled. He will be paid \$60.00 dollars, \$30.00 by each team.

14.10 If official umpires are unavailable, both captains shall agree in advance on two persons who shall officiate the entire game.

## **SECTION 15: Right to Fair Hearing**

15.1 Written incident reports should be filed with the league's secretary no later than forty-eight (48) hours after the alleged incident. A copy of the report shall be presented to the alleged offender, team captain or President of the respective club.

15.2 The disciplinary committee will convene a hearing with the alleged offender(s), and witnesses if any, within three days after receipt of a written report.

15.3 Any recommendation rendered by the disciplinary committee, in absentia (offenders or accusers not attending hearing), will be binding. (See 15.8)

15.4 The disciplinary committee's recommendation may include fines, suspensions, probations and or expulsions from the league, and shall be forwarded to the executive committee of the Garden State Cricket League for review and implementation.

15.5 The accused may appeal the verdict (in writing) within 24) hours to the secretary of the Garden State Cricket League, Dr. Leon Copeland at socalova2@gmail.com. The Executive Committee will hear appeals as expeditiously as possible.

## **SECTION 16: Disputes & Disciplinary Incidents**

16.1 Disputes and challenges shall be adjudicated by three (3) GSCL executive committee members along with the accused and accuser/s.

16.2 Disciplinary matters shall be arbitrated by the GSCL disciplinary committee along with the accuser/s, the accused, the officiating umpires, and witnesses when and if necessary.

16.3 The GSCL Disciplinary Committee shall recommend penalties and or other disciplinary measures for violations of the league's constitution, playing conditions, the spirit of the game, code of conduct and or any other rules. They shall consider all matters pertaining to discipline, render verdicts and recommend the appropriate penalty to the executive committee for further action.

16.4 All complaints shall be referred to the GSCL secretary for adjudication by the appropriate committee. Committees shall comprise of (3) three to (5) members, with the chairperson being selected by the committee.

16.5 The right to a fair and impartial hearing requires that individuals and or teams shall not be penalized without due process i.e., prior notice of the hearing, an opportunity to face and answer the accuser and to present his/her own case.

16.6 If at any time during the adjudication process, all committee members are not available, then a minimum of two (2) committee members will be allowed to adjudicate the matter.

16.7 If there is a tie the deciding vote will be cast by the President of the Garden State Cricket League. If the President is unavailable, then the Vice President, Secretary or Treasurer, in that order is allowed to break the tie.

16.8 Once notified unless a person is excused by the GSCL should he/she fail to attend a properly noticed hearing, a decision on his/her innocence or guilt will be made in his/her absence.

## **SECTION 17: Levels, Violations & Penalties**

### **A): LEVEL 1**

1. The first violation shall result in a first and only warning.
2. Abuse of cricket equipment, clothing, ground equipment, fixtures, and fittings.
3. Showing dissent at an umpire's decision by word or action.
4. Using language that is obscene, offensive, insulting, and or making obscene gestures.
5. Excessive appealing, charging or advancing toward the umpire in an aggressive manner when appealing.

#### **PENALTY:**

*The penalty for violation of a Level 1 offense is a mandatory fine of twenty-five dollars (\$25.00), and or a maximum suspension of one (1) to three (3) games.*

### **B): LEVEL 2**

1. Inappropriate and deliberate physical conduct by players during play.
2. Throwing the bat or the ball at or near a player, umpire or official in a dangerous manner.
3. Using language and/or gestures that are obscene, offensive or of an insulting nature to another player, umpire, official or spectator; (It is acknowledged that there will be verbal exchanges between players play. However, these exchanges are to be free of obscenities.
4. The use of saliva to shine/polish the ball is changing the condition of the ball (Ball Tampering – Law 42.3)
5. Gambling, or any attempt made to manipulate/fix a match. The responsible party or parties shall be held accountable if found guilty of such conduct.

#### **PENALTY**

*The penalty for violation of a Level 2 offense, is a mandatory fine of fifty dollars (\$50.00), probation for (1) one year and or a maximum suspension of (2) two to (4) four games. Penalized players shall not be allowed to play in the play-offs.*

### **C): LEVEL 3**

1. Physical or verbal Intimidation or assault of an umpire, player, league official or spectator.
2. Any act of violence on the field of play.
3. Any insults based on race, ethnicity, religion, gender, or sexual orientation.
4. Intentionally disturbing the stumps during the game.

#### **PENALTY**



*The penalty for violation of a Level 3 offence, is a mandatory fine of seventy-five dollars (\$75.00), a maximum 4-7 games suspension and probation for 1-year. A player with priors may be penalized at level (2) two for a level 1 offense, or at level (3) three for level 2 offenses). Penalized players shall not be allowed to play in the play-offs.*

**D): LEVEL 4**

1. Threatening to assault an umpire.
2. Making inappropriate and or deliberate physical contact with an umpire.
3. Physically assaulting a player or any other person including the umpire/s.
4. Committing or threatening to commit any act of violence.
5. Encroachment onto the field of play by players whether in uniform or not.

**PENALTY**

- a) For violation of a Level 4 offence, *a mandatory fine of one hundred dollars (\$100.00), and immediate suspension from the GSCL for two (2) years followed by probation for (1) one year after reinstatement.*
- b) Person(s) found to have violated the Constitution, Playing Conditions, Code of Conduct, and or verbal instructions shall be penalized as outlined in Level 1 through Level 4. Additionally, they may be held legally financially responsible fully or in part for the cost of physical injury or property damage.
- c) Persons found to have violated the provisions enumerated in “b” above or during probationary period, he/she may be subjected to expulsion from the Garden State Cricket League.
- d) For violation of “Level 4-5”, the game shall be immediately terminated and awarded to the opponent.
- e) For violation of “Level D 4-5”, the offending team shall be suspended indefinitely pending a hearing, after which additional penalties may be assessed up to and including fines and expulsion from the league.

**SECTION 18: Protest**

18.1 In the event of a protest, the captain shall immediately notify the umpires and the opposing captain.

18.2 For a protest to be valid it must be received by the GSCL in writing with a fee of (\$100.00) one hundred dollars within (48) forty-eight hours after the game is completed. The reason/s for the protest must be clearly articulated.

18.3 If protests are upheld, 100% of the filing fee will be refunded.

18.4 Denied protests will result in forfeiture of a club's filing fee. Decision/s will be rendered after receipt of a valid protest and prior to the start of the next game. Protests will not be considered, unless it meets the criteria outlined in 18.2.

**SECTION 19: Forfeiture**

19.1 For the first violation the team shall be given a first and only written warning.

19.2 For a second offence the team can be suspended for the remainder of the season or pay a penalty of \$100.00 to resume playing.

19.3 A third offence will cause an immediate suspension for (3) three years and a reinstatement fee of (1/2) one half the current annual registration fee.

19.4 Teams forfeiting game/s are RESPONSIBLE for the umpire's fee.

19.3 Teams scheduled to play or have played a suspended club shall be awarded ten (10) points. Those games shall count as qualifiers for respective teams: however, players will only be credited with having played once a game has started.

## **SECTION 20: Players Absent, Leaving/Returning to the Field**

20.1 If a player fails to take the field with his team at the start of the match no substitute is allowed. If at a later time he or she leaves the field during a session of play, the umpire/s shall be informed of the reason for his absence, and he shall not thereafter come on to the field during a session of play without the consent of the bowler's end umpire. The umpire shall give such consent as soon as is practicable.

20.2 Players leaving from and returning to the field of play must notify the bowlers' end umpire. If the player comes in contact with the ball (prior to notifying the umpire) the ball shall immediately become dead, and five (5) penalty runs will be added to the score of the batting side. The ball shall not count as one of the over.

20.3 Players absent from the field of play shall not be permitted to bowl in that innings until they have been on the field of play for at least the length of playing time for which, they were absent.

20.4 For infractions of 20.3, at the instant of the offence runs completed by the batsmen shall be scored together with the run-in progress if the runners have already crossed.

20.5 A player shall not be permitted to bat unless or until, in the aggregate, he has returned to the field and/or his side's innings has been in progress for at least the length of playing time for which he has been absent or, if earlier, when his team has lost five wickets.

20.6 Time wasting by players on either team shall result in a first and only warning. Each subsequent violation will result in five (5) penalty runs.

## **SECTION 21: Substitutes**

21.1 Substitute fielders must be registered members of their respective club and properly attired before being allowed onto the field of play.

21.2 Substitutes shall be allowed if the umpires are satisfied that a player has been injured or became ill during the current match. In all other circumstances substitutes shall not be allowed.

21.3 Only those players designated as alternates will be allowed as substitutes.

21.4 Substitutes will not be allowed for absent players.

## **SECTION 22: Other Matters**

22.1 Alcoholic beverages and glass bottles are prohibited in all parks. This is a county ordinance; violators shall be subjected disciplinary action by the GSCL and or prosecution by law.

22.2 Changing clothes in the park is expressly prohibited, violators shall be subjected to disciplinary action.

22.3 Players or teams who have been penalized will not be allowed to participate in any GSCL sponsored activity until the penalty is resolved.

22.4 The GSCL recommend that all cricketers wear protective gear while batting or fielding close to the bat.

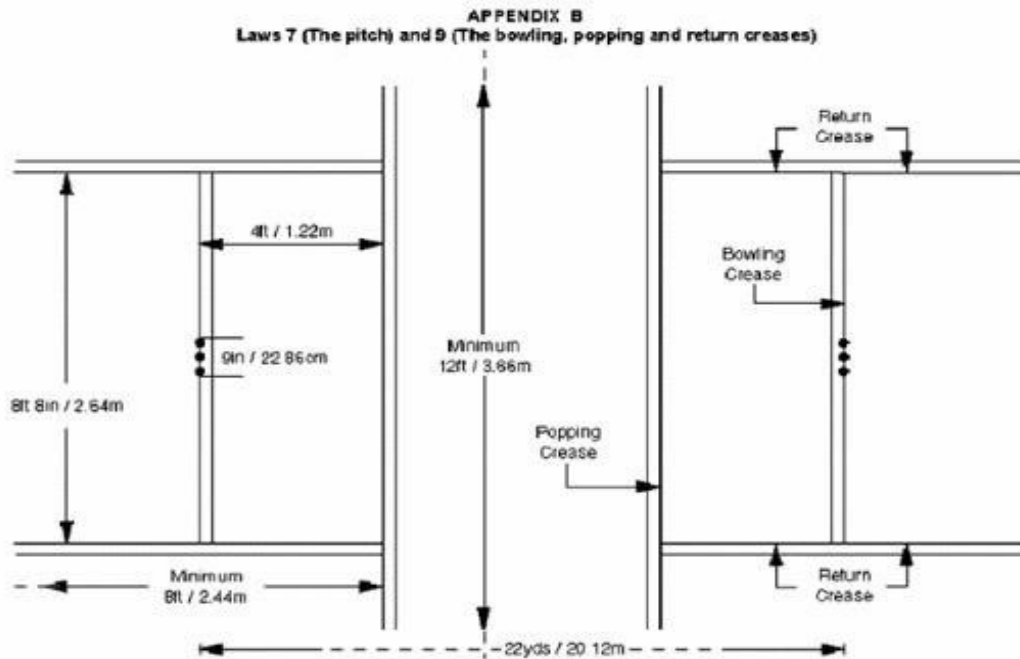
22.5 Teams found guilty of falsifying player identities will lose the game and fined (\$50.00) fifty dollars. (Ten (10) points shall be awarded to the opposing team). Repeat offenders shall be fined \$100.00 dollars for each offence.

22.6 Teams will not be allowed to play unless all fines are paid prior to the team's next game.

22.7 Saliva cannot be used to shine /polish the ball; this is now considered ball tampering, a Level II offence.

## SECTION 23: Appendix

# THE BOWLING, POPPING AND RETURN CREASES



8/20/2017

Ground Dimension and Marking

7

- a. Committee members shall be appointed by the GSCL Executive. Persons must recuse themselves if his/her club/team is involved in any dispute, disciplinary action, challenges, or conflicts.
- b. A GSCL selection committee shall be appointed by the Executive prior to the start of the season.
- c. To be considered for regional or zone selection players must participate in games recommended by the GSCL or the national governing body for cricket in the USA.

## SECTION 24: GSCL Code of Conduct

24.1 The Garden State Cricket League's executive, committee members, players and support personnel are automatically bound by and are required to comply with the provisions of the Code of Conduct, the Constitution, and Playing Conditions. Members and affiliates of the GSCL are required to perform with impartiality, transparency, and objectivity through an overriding sense of integrity.

24.2 The GSCL recognizes that Executives and other committee members are elected to perform assigned duties within the ambit of the goals and objectives of the League. However, the responsibility of accepting positions must have some guidelines. It is to this end that all Executives, committee members, associates and players adhere to the standards outlined in the Code of Conduct below.

24.3 Captains, players, and umpires together set the tone for the conduct of a cricket match. Everyone is expected to make a conscious contribution to this effort.

- a. Implement the League's Constitution, By-Laws, Code of Conduct, Regulations, and policies such that the highest possible standards of honesty, transparency and fairness are achieved and maintained.

- b. Cooperate with the League's organizers, officials, and other administrators.
- c. Know and understand the Constitution, By-Laws, Code of Conduct, Playing Conditions, and other policies governing the GSCL.
- d. Make financial and other decisions that are in the best interest of the GSCL.
- e. Never use GSCL assets, information, or resources for personal gains or for the benefit of any club.
- f. Ensure that all transactions are transparent, handled honestly and recorded accurately.
- g. Recognize and fully respect the rights and independence of the members and member clubs.
- h. Be none discriminatory against clubs or any individual member or associate based on race, color, ethnicity, gender, sexual preference, national origin, and religious belief or otherwise.
- i. Urgently address situations where the Constitution, By-Laws, Code of Conduct and Playing Conditions have been contravened.
- j. Be transparent and upon reasonable request provide full disclosure to all members on matters pertaining to the GSCL.
- k. Recognize that even the appearance of misconduct or impropriety can be construed as very damaging to the reputation the GSCL.
- l. The rules governing the league are based on the **MCC 2022** code of the laws, GSCL constitution, Code of Conduct and playing conditions.
- m. Players are required to play within the spirit of the game, the Laws of Cricket, and local playing conditions.
- n. Players, team officials, or umpires shall not engage in conduct that will bring the game into disrepute.
- o. Players, scorers, and officials shall refrain from using insulting language, profanity and or obscene gestures.
- p. To be valid all complaints regarding players, team officials or umpires must be written itemizing specifics and addressed to the GSCL secretary.

**NOTE:**

- a. ***Interpretation of this document is the sole responsibility of the GSCL Executive Committee.***
- a. ***Any Officer, Committee member or player who is found to have contravened the Code of Conduct, Spirit of the Game, Constitution or Playing Conditions shall be subjected to disciplinary measures as set forth herein.***
- b. ***The Code of Conduct in no way supersedes the Constitution and or Playing Conditions but serves to augment it.***

**DISCLAIMER:**

***The Garden State Cricket League, GSCL, shall not be held responsible wholly or in part for personal injuries, damages to personal property, medical cost or any other expenses incurred by any person while attending or participating in GSCL sponsored activities. Participation in any and all events of the Garden State Cricket League is strictly voluntary.***

***This Release supersedes any and all previous oral or written promises or other agreements. Your participation in these activities confirms that you have carefully read and fully understand and agree to accept the afore-mentioned conditions of this waiver.***